

ARTICLE VIII: RAIN DELAY POLICY

In the event of a rain delay, the league reps will multiply the remaining clock time for the game by 3, and subtract the resulting number of minutes from the Latest Allowable Start time of the next scheduled game. The resulting time is the time by which play must resume to avoid rescheduling the game. By mutual agreement of both League Reps, a game or all remaining games may be called for the day earlier than the published 'Latest Allowable Start' time, but may not be kept on the clock past the 'Latest Allowable Start'. Game

Game	Qtr Length/ Actual Game Length	Normal Start Time	Latest Allowable Start
Pee wee	8m/100m	9:00am	10:00am
9U	8m/100m	10:40am	11:30pm
10U	8m/100m	12:20pm	1:00pm
11U	8m/100m	2:00pm	2:30pm
12U	10m/120m	3:40pm	4:00pm
13U	10m/120m	5:40pm	6:00pm
UNL	10m/120m	7:40pm	8:00pm

Example:

- 1. The 11U game is suspended for rain with 6 minutes remaining in the 3rd quarter.*
- 2. Remaining game time = 14 minutes (6 in 3rd and 8 in 4th). $14 \times 3 = 42$.*
- 3. Latest allowable start for the 12U game is 4pm. $4pm - 42 \text{ mins} = 3:18pm$.*
- 4. Result: If play has not resumed by 3:18 the game must be rescheduled, and the 12U game will kick off at 3:40 as scheduled (or earlier if both teams are ready) if the field is ready for play by then. If the field is still shut down,*